

Web Technologies: Theory & Practical

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Product Description

Web Technologies: Theory & Practical

Web Technologies: Theory & Practical’s is a textbook specially designed for Diploma students of Computer Science. The book provides a comprehensive coverage of complete range of topics taught in this course. The text is supported by numerous illustrations, examples, program codes, screenshots Divided into Five chapters, the book first introduces the basic concepts such as protocols, Wed programmers, Web development tools, and Web designing. The second chapter focuses on Web systems architecture, Proxies, Load balancers, Caches and Queues. The third chapters deal with java script and DHTML. Advanced scripting objects were discussed in the fourth Part. Chapter five deals with PHP and related concepts. With its clear presentation and inclusion of numerous real-world examples, codes and QR codes the book will be equality useful for web professionals.

Salient features:

- Content of the book aligned with the mapping course outcomes, programs and Units Outcomes.
- In the beginning of each unit learning outcomes are listed to make the student understand what is expected out of him/her after completing that unit.
- Book provides lots of recent information, interesting facts, QR code for E-resources, QR code for use of ICT, projects, group discussion etc.
- Student and teacher centric subject materials included in book with balanced and chronological manner.
- Figures, tables, and software screen shots are inserted to improve clarity of the topics.

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- Apart from essential information a ‘know more’ section is also provided in each unit to extend the learning beyond syllabus.
- Short questions, objective questions and long answer exercises are given for practice of students after every chapter.
- Solved and unsolved problems including numerical examples are solved with systematic steps.

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Author

Raman Dugyala

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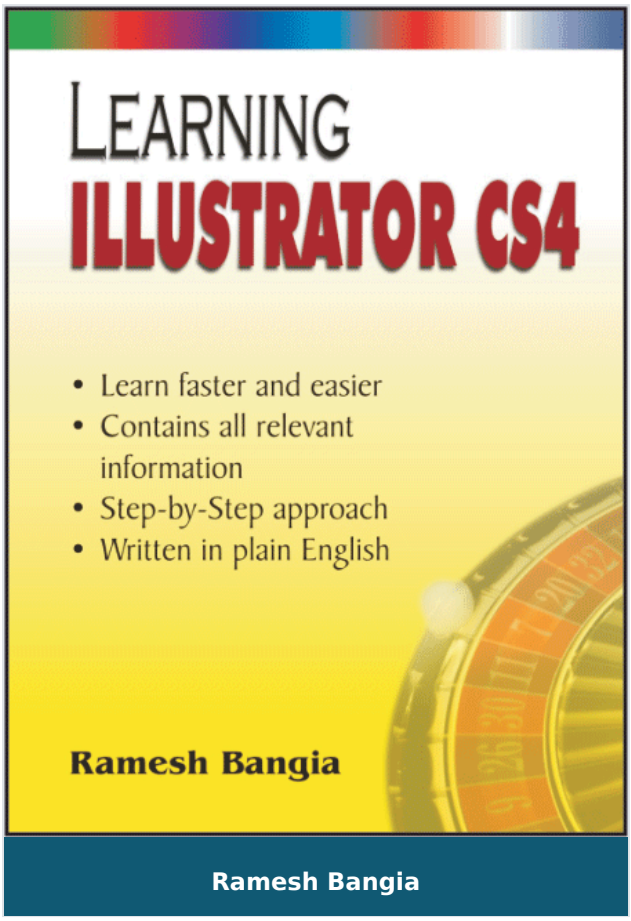

Ramesh Bangia

Learning Illustrator CS4

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Product Description

Learning of a software is both easy and difficult. It depends upon what level you planning to learn. If you are learning only for the working use, then it is very easy. But, when you try to go deep into it, then you realise how difficult it is to master it. Illustrator CS4 is such a vast subject that it will take a lot of time to understand it fully. This book has been written in mind to make you aware of the options available in the software and how they can be used. It is like telling the child about the steps and stairs. You are the one who is to climb the stair. This book will just guide you how to use the stairs.

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- Tools of Illustrator CS 4
- Handling text in Illustrator CS 4
- More Commands of Illustrator CS 4
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- Questions

Author

Ramesh Bangia

Ramesh Bangia, has been writing computer books on various topics. He has written books for Schools. Training Institutes, Technical Universities, Distance Education Programs, Colleges and General. His tally of books exceeds 500 in number. Trained both in India and Abroad and having studied at IIT Delhi, he becomes automatic choice for most of the publishers in India. Though based in Delhi, his books are popular all over India and are even exported to Middle Ease and African countries.

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Kamatchi K. S., Sundaravelrani

Open Source Software

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Product Description

Open Source Software

Open-Source Software (OSS) has fundamentally transformed the modern technological landscape, becoming the backbone of computing by driving innovation, collaboration, and democratizing access to powerful tools.

Open Source Software is a comprehensive guide designed to equip both seasoned developers and newcomers with the theoretical and practical knowledge needed to thrive in the open-source ecosystem. The book starts with an in-depth exploration of the legal landscape, clarifying complex topics such as copyright, patents, and licensing (including GPL, MIT, and Apache) to ensure legal compliance in open-source projects.

The technical journey delves into the foundational tools, including the indispensable GNU/Linux operating system and its core utilities, compilers, and linkers. It masters open-source programming techniques such as version control (Git), code reviews, and effective development toolchains. Ultimately, this text empowers you to contribute to and leverage OSS systems, transforming you from a user into a vital participant in the global open collaboration movement.

Salient Features:

- **Legal and Licensing Mastery**: Comprehensive coverage of Intellectual Property (IP) Rights and the core concepts of Free Software (the four freedoms). Detailed analysis of copyleft licenses (GPL, AGPL) versus permissive licenses (MIT, Apache, BSD).
- **GNU/Linux System Essentials**: Installation and configuration of GNU/Linux distributions, including mastering basic shell commands for file/directory management.

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- **Server Configuration**: Practical instruction on setting up and managing open-source Email (Postfix), Web (Apache), File (NFS), and Proxy Services.
- **Programming and Debugging Tools**: Deep understanding of GNU LIBC Libraries, Compilers, and Linkers, along with powerful tools for Memory Debugging/Profiling (Mpatrol and Valgrind).
- **Scripting and Automation**: Hands-on introduction to Bash, SED, and AWK scripting for system automation and data manipulation.
- **GUI Application Development**: Introduction to cross-platform GUI Programming using open-source frameworks like Qt and GTK+, including techniques for Localization.
- **FOSS Philosophy and Trends**: Examination of the FOSS philosophy and trends, including its global and Indian adoption and potential.

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- Linux
- Open Source Tools and Technologies for Hardware and E-Mail server
- Understanding GNU LIBC Libraries, compilers and linker
- Open-source Programming Techniques
- Exercise

Author

Kamatchi K. S.

P. Jeyanthi, Sankari M., Kamatchi K. S.

Sundaravelrani

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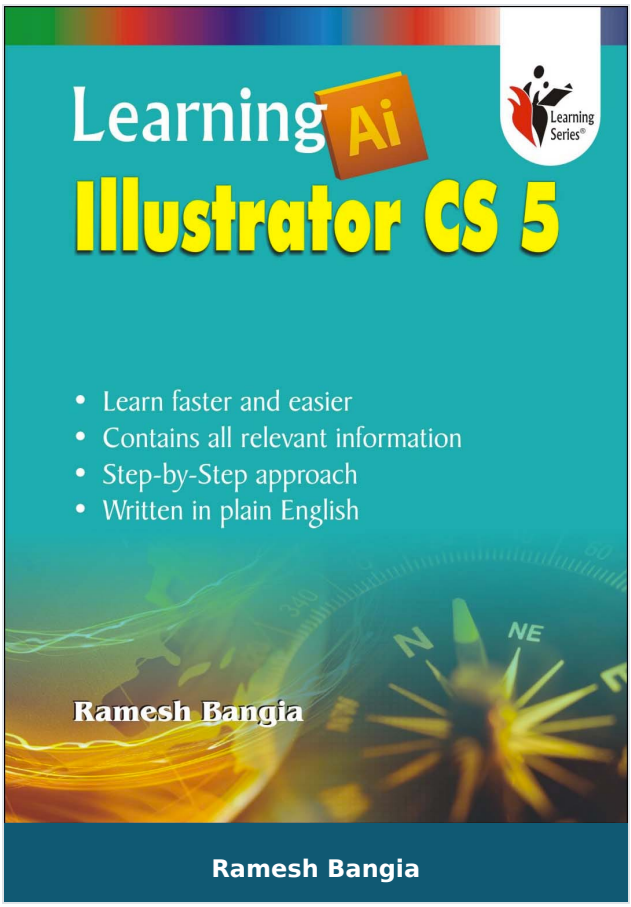

Learning Illustrator CS5

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Product Description

The complete LEARNING SERIES has been designed in every systematic and logical manner. Each topic has been developed from the basic concept. Practically every major point in the text is illustrated with suitable examples and screen shots. This will help the students in understanding the basic theory and train them in solving every problem systematically, and confidently. A large number of unsolved as well as solved exercises have also been included in the book.

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- Tools of Illustrator CS5
- Handling Text in Illustrator CS5
- Commands of Illustrator CS5
- Keyboard Shortcuts of Illustrator CS5
- Questions

Author

Ramesh Bangia

Ramesh Bangia, has been writing computer books on various topics. He has written books for Schools. Training Institutes, Technical Universities, Distance Education Programs, Colleges and General. His tally of books exceeds 500 in number. Trained both in India and Abroad and having studied at IIT Delhi, he becomes automatic choice for most of the publishers in India. Though based in Delhi, his books are popular all over India and are even exported to Middle Ease and African countries.

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Instrumentation for Civil Engineering Applications

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Product Description

Instrumentation for Civil Engineering Applications

The objective of this course is to understand instrumentation, sensor theory and technology, data acquisition, digital signal processing, life time analysis and decision making. The course introduces theoretical and practical principles of design of sensor systems. Topics include: transducer characteristics for acoustic, current, temperature, pressure, electric, magnetic, gravity, salinity, velocity, heat flow and optical devices; limitations on these devices imposed by building/structure/ pavement environments; signal conditioning and recording, noise, sensitivity and sampling limitations. The contents of the book cover the principles of state-of-the-art systems being used in physical infrastructure/bridges/ buildings/pavements, etc. For laboratory work, the course will allow students to prepare, deploy and analyse observations from standard instruments.

Salient Features:

- The content of the book is aligned with the mapping of Course Outcomes, Program Outcomes and Unit Outcomes.
- In the beginning of each unit learning outcomes are listed to make the students understand what is expected out of him/her after completing that unit.
- Book provides lots of information on sensors, working principle of instrumentations, error analysis and QR codes for further learning
- Figures, tables and photographs are inserted to improve the clarity of the topics
- Questions are given for practice of the students after every chapter
- Solved numerical problems are illustrated in the chapters.

Expectations:

- Learners should recognize the best measurement technique for a physical system

- Learners should identify ways to improve measurement and evaluation
- Learners should build up a life-long learning culture on application of proper instruments for Civil Engineering structures.

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Author

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Dr. Manita Das Assistant Professor Department of Civil Engineering, ITER, SOA (Deemed to be University)

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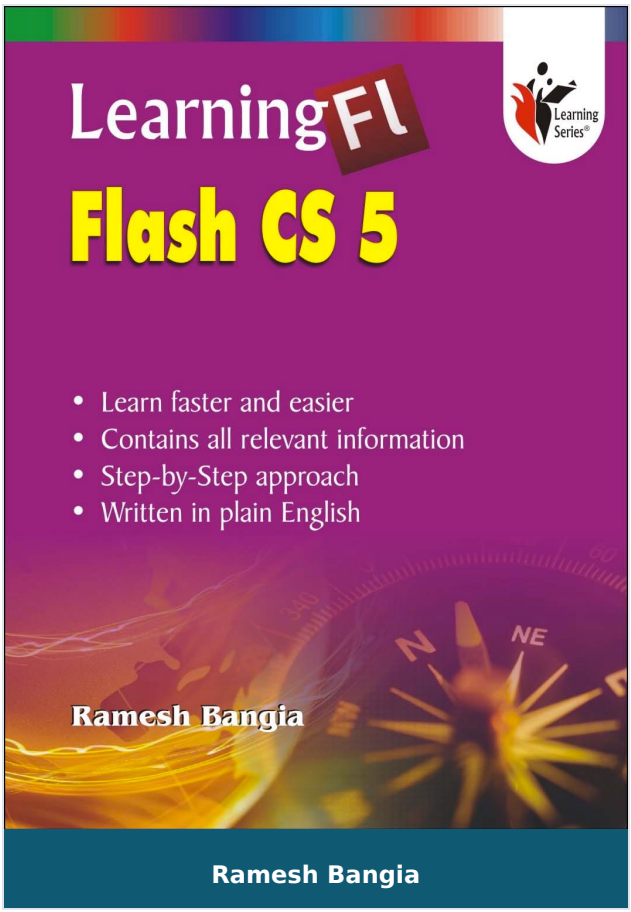

Learning Flash CS5

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Product Description

The complete Learning Series has been designed in a very systematic and logical manner. Each topic has been developed from the basic concepts. Practically every major point in the text is illustrated with suitable examples and screen shots. This will help the students in understanding the basic theory and train them in solving every problem systematically, and confidently. A large number of unsolved as well as solved exercises have also been included in the book. The language of the text of the book is lucid, direct and easy-to understand. Each chapter is laced with various diagrams wherever possible. Functions has been explained in full and some of them have been explained in the form of examples. Tips for working faster using the keyboard shortcuts are also provided.

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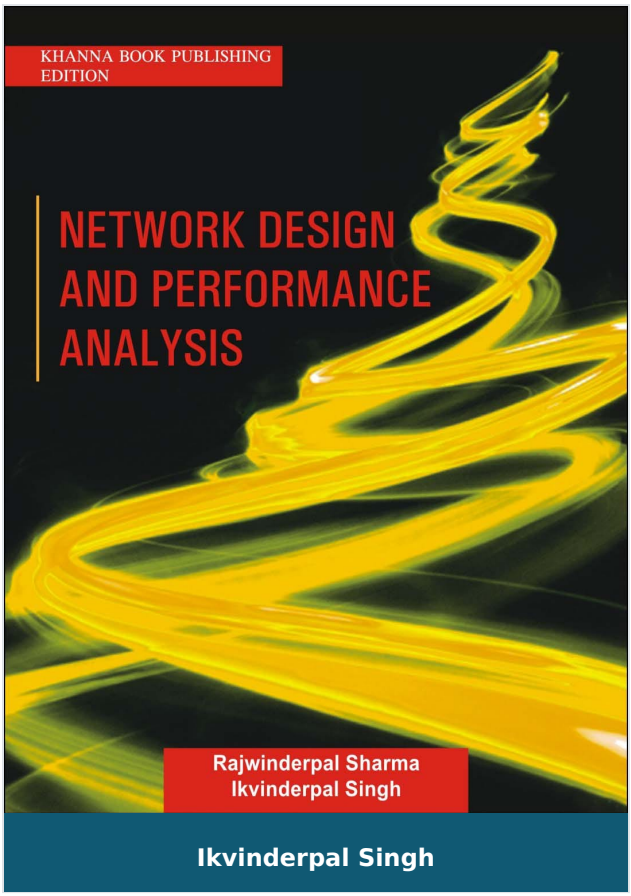
- Creating a LOGO
- Keyboard Shortcuts of Flash CS5
- Questions

Author

Ramesh Bangia

Ramesh Bangia, has been writing computer books on various topics. He has written books for Schools. Training Institutes, Technical Universities, Distance Education Programs, Colleges and General. His tally of books exceeds 500 in number. Trained both in India and Abroad and having studied at IIT Delhi, he becomes automatic choice for most of the publishers in India. Though based in Delhi, his books are popular all over India and are

even exported to Middle Ease and African countries.



Network Design and Performance Analysis

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Product Description

Discusses on the introduction to requirements analysis and specifications. Detailed explanation of the Traffic Engineering & capacity planning. Provides a detailed treatment of network performance modeling. Covers the concept of choosing service provider, vendor and service levels. Design and architecture of access network design. Provides an extensive treatment of backbone network design. Covers the concept of security and designing for network. Detailed explanation of documentation and network management. Demonstrates the concept of the network optimization.

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- Traffic Engineering and Capacity Planning
- Network Performance Modeling
- Technology Comparisons
- Choosing Service Providers & Vendors & Service Levels
- Access Network Design
- Backbone Network Design
- Network Security
- Documentation and Network Management
- Network optimization

Author

Ikvinderpal Singh

Dr. Ikvinderpal Singh is an Assistant Professor at Trai Shatabdi Guru Gobind Singh Khalsa college Amritsar, bringing 17+ years of academic leadership and research experience to the field of computer science. A Gold Medalist in B.Sc. IT, with an MCA (Distinction) and a Ph.D. in Neural Networks and Image Processing, he is known for blending rigorous research with practical innovation. A prolific academic creator, he has authored 37 books, published 82+ research papers, and designed 100+ industry-aligned skill-development courses. His expertise extends to doctoral evaluation, supervision, and active participation on 100+ editorial and review boards worldwide.

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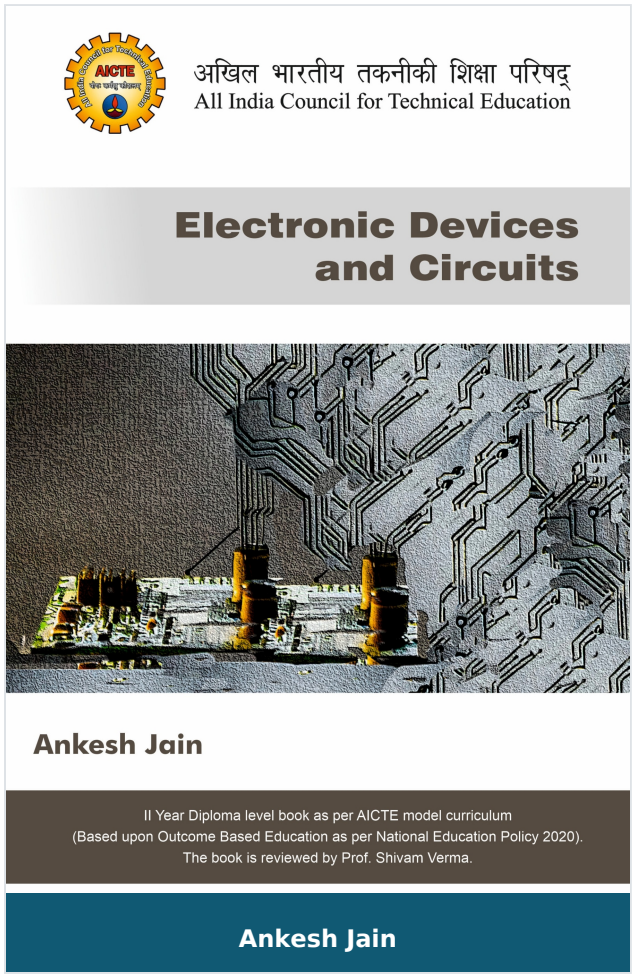

Electronic Devices and Circuits

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Product Description

Electronic Devices and Circuits

This book gives detailed description about basics of semiconductor devices, its operation, involved device physics and applications. It also covers basic concept related to small signal analysis, circuit analysis and covered examples with their stop-by-stop solutions makes this book a perfect offering on the subject.

Salient features:

- Content of the book aligned with the mapping course outcomes, programs and Units Outcomes.
- In the beginning of each unit learning outcomes are listed to make the student understand what is expected out of him/her after completing that unit.
- Book provides lots of recent information, interesting facts, QR code for E-resources, QR code for use of ICT, projects, group discussion etc.
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- Field Effect Transistor (FET)
- Power Devices
- Amplifier and Oscillator
- Co and Po Attainment Table
- Index

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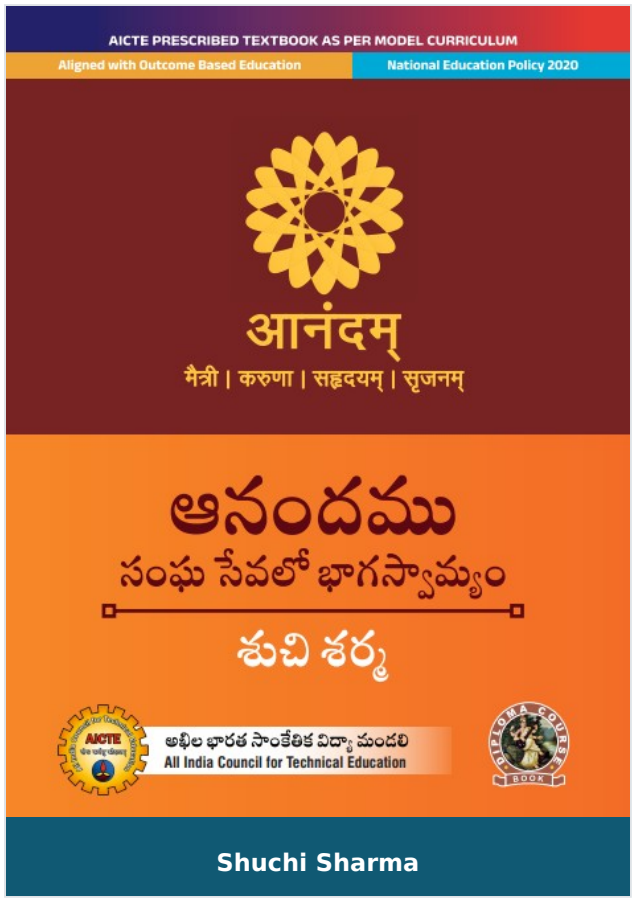

Aanandam An Act of Community Service

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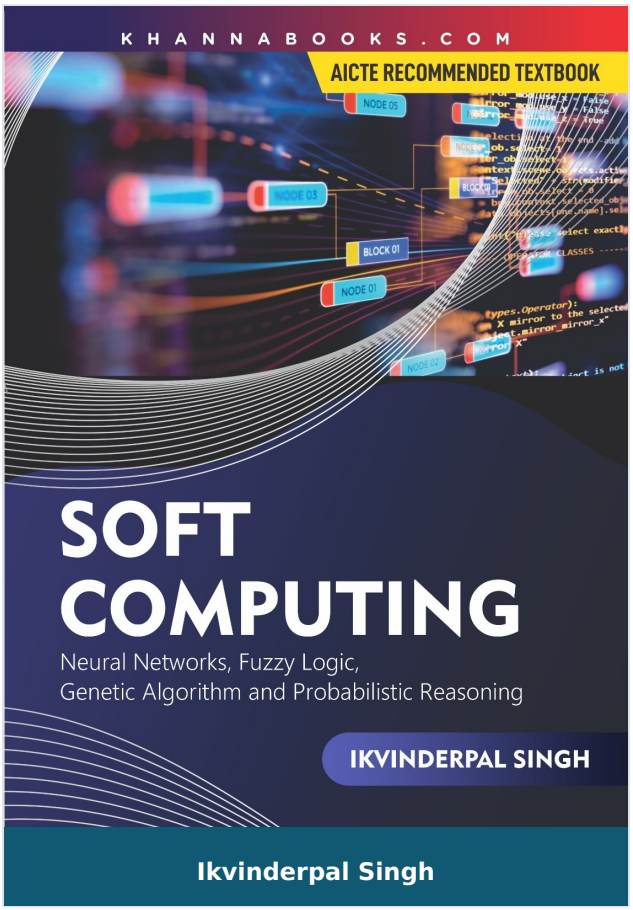

Soft Computing

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Product Description

This book is meant for a wide range of readers, especially college and university students wishing to learn basic as well as advanced processes and techniques in Soft Computing. It can also meant for Programmers who may be involved in programming based on the soft computing applications. Modern aspects of soft computing have been introduced from the first principles and discussed in an easy manner, So that a beginner can grasp the concept of neural networks fuzzy, genetic algorithm and probabilistic reasoning, each chapter contains solved example problems and exercise problems.

SALIENT FEATURES

- Detailed explanation of soft computing concepts
- Extensive coverage of fundamental concepts of Artificial neural network
- Present architecture and algorithm of every net in enough detail
- Provides examples of simple applications
- Gives mathematical development when it provides a guide to proper implementation of net
- Covers all supervised and unsupervised learning methods
- Discusses on the introduction to classical sets and fuzzy sets
- Fundamental idea on classical relations and fuzzy arithmetic explains in a lucid manner
- Detailed explanation of fuzzy rules is given
- Gives the architecture, operation and various applications of fuzzy logic systems
- Concepts of neuro-fuzzy and genetic algorithm are included
- Detailed analysis of each and every type of probability is explained with the help of examples
- Demonstrates the concept of fuzzy logic and probability.

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This book will be useful for student of BE (Computer/Electronics), B. Tech, ME(Computer/Electronics), M. Tech, MCA, BCA, M.Sc., B.Sc., and also to students pursuing A/B/C-level course of DOEACC.

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- Classical Sets and Fuzzy Sets
- Fuzzy Relations, Fuzzy Graphs and Fuzzy Arithmetic
- Fuzzy If-then Rules
- Applications of Fuzzy Logic
- Neuro-fuzzy Systems
- Genetic Algorithm
- Probability Theory
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- Fuzzy Logic and Probability Theory

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